### Creating and Using MATLAB Functions

Increasing Readability and Usability of Codes



# What is a function, and when should I create one?

- Examples of functions:
  - sin, exp, plot, find, +, ./, /
- Functions Simplify a Program
  - Move code from one level to another
  - Hide ugly details from the programmer
- Use Functions when:
  - A series of steps are repeated multiple times OUTF
  - A complicated procedure must be performed
    - eg. Solving a linear system



INPUT

#### **Properties of Functions**

#### Function Workspace vs. MATLAB Workspace

- ► Scope
  - Variables used within the function are *different* than those used elsewhere
  - Function variables are only defined while the function is executing!!!
- Types of variables
  - Local Variables (default)
    - Variables used within a function. These are completely separate from any variables defined elsewhere (other functions, main program, etc)
  - Global Variables
    - These can be seen by all routines (functions) within a program
    - Use these cautiously!
  - Persistent Variables
    - Retain their value after the function is exited



#### **Argument Lists**

Getting Variables in and out of Functions

- Order of arguments in function declaration and function call
  - Order is important, names are not
- Number of arguments
  - Using "nargin" and "nargout" in programs



## **Creating User-Defined Functions**

#### The Syntax

- function [result]=fun\_name(arg<sub>1</sub>, arg<sub>2</sub>, ... arg<sub>n</sub>)
  - Function declaration
  - result resolution
    - Could be several variables, i.e. [a,b,c] = fun\_name(...)
  - fun\_name 
    region name of the function
    - Should be the same as the file name
      - MATLAB doesn't actually use the function name
  - $\arg_1$ ,  $\arg_2$ , ...  $\arg_n \bowtie$  input parameters for the function
- EXAMPLE: Create a function to compute the factorial of a number.



### **Recursive Functions**

- What is a recursive function?
  - A function that calls itself
    - If some condition holds, then the function calls itself. - f(f(f(x)))
- EXAMPLE: revisit the factorial function.
  - Could we write this as a recursive function?

 $- f(x) = x * f(x-1), \quad \text{for } x \ge y = f(f(f(f(\dots f(x))))\dots)$ 

• Algorithm:

- Input: number to compute factorial of (x)
- If x is larger than 2, then
  - Save the result as x \* factorial(x-1)
- Otherwise, the result is equal to x!
- Output: result





#### **Inline Functions**

A Fast Way to Create Simple Functions

- fun = inline('function', 'arg<sub>1</sub>', 'arg<sub>2</sub>', ...);
  - Defines a function
  - arg1...argn are variables passed into this function
- Example: f=inline('a\*x^2+b\*x+c', 'a', 'b', 'c', 'x'); myNum = f(1,0,0,2);
- ► More later...

